

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Viking VKG-3W

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Engine Type: 270 Fusion

Tonnage: 90

Tech Base: Inner Sphere

Rules Level: Standard

Role: Missile Boat

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Streak SRM 2	LL	2	2/Msl [M,C]	—	3	6	9
1	Streak SRM 2	RL	2	2/Msl [M,C]	—	3	6	9
2	MML 9	LA	5	[M,C,S]				
	LRM			1/Msl	6	7	14	21
	SRM			2/Msl	—	3	6	9
2	MML 9	RA	5	[M,C,S]				
	LRM			1/Msl	6	7	14	21
	SRM			2/Msl	—	3	6	9
1	Light AC/2	LT	1	2 [DB,S]	—	6	12	18
1	Light AC/2	RT	1	2 [DB,S]	—	6	12	18
1	C3i	CT	—	[E]	—	—	—	—

Ammo: (LAC/2) 45, (MML 9/LRM) 52, (MML 9/SRM) 33, (Streak SRM 2) 50

BV: 1,778



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- MML 9
- MML 9
- MML 9
- MML 9

1-3

- MML 9
- MML 9
- MML 9
- MML 9
- MML 9
- MML 9

4-6

Left Torso (CASE)

- Light AC/2
- Ammo (MML 9/LRM) 13
- Ammo (MML 9/LRM) 13
- Ammo (MML 9/SRM) 11
- Ammo (MML 9/SRM) 11
- Ammo (Streak SRM 2) 50

1-3

- CASE
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Streak SRM 2
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

4-6

- Gyro
- Fusion Engine
- Fusion Engine
- Fusion Engine
- C3i
- C3i

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- MML 9
- MML 9
- MML 9
- MML 9

1-3

- MML 9
- MML 9
- MML 9
- MML 9
- MML 9
- MML 9

4-6

Right Torso (CASE)

- Light AC/2
- Ammo (LAC/2) 45
- Ammo (MML 9/LRM) 13
- Ammo (MML 9/LRM) 13
- Ammo (MML 9/SRM) 11
- CASE

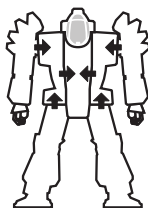
1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

4-6

Right Leg

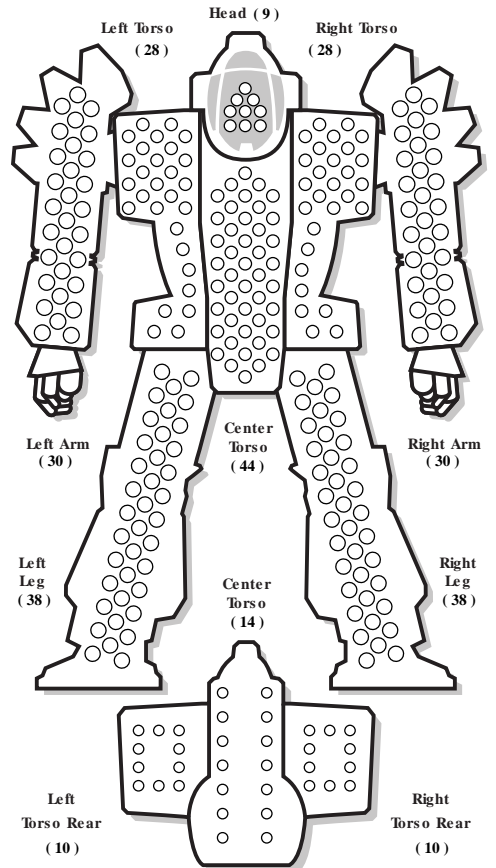
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Streak SRM 2
- Endo Steel



Damage Transfer Diagram

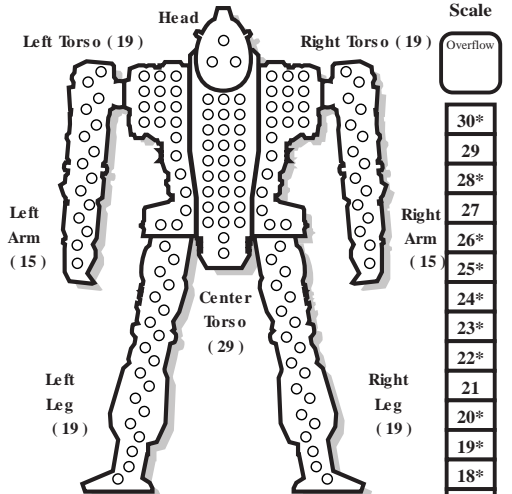
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○